

Figure #1 Multi-user 3D User Interface

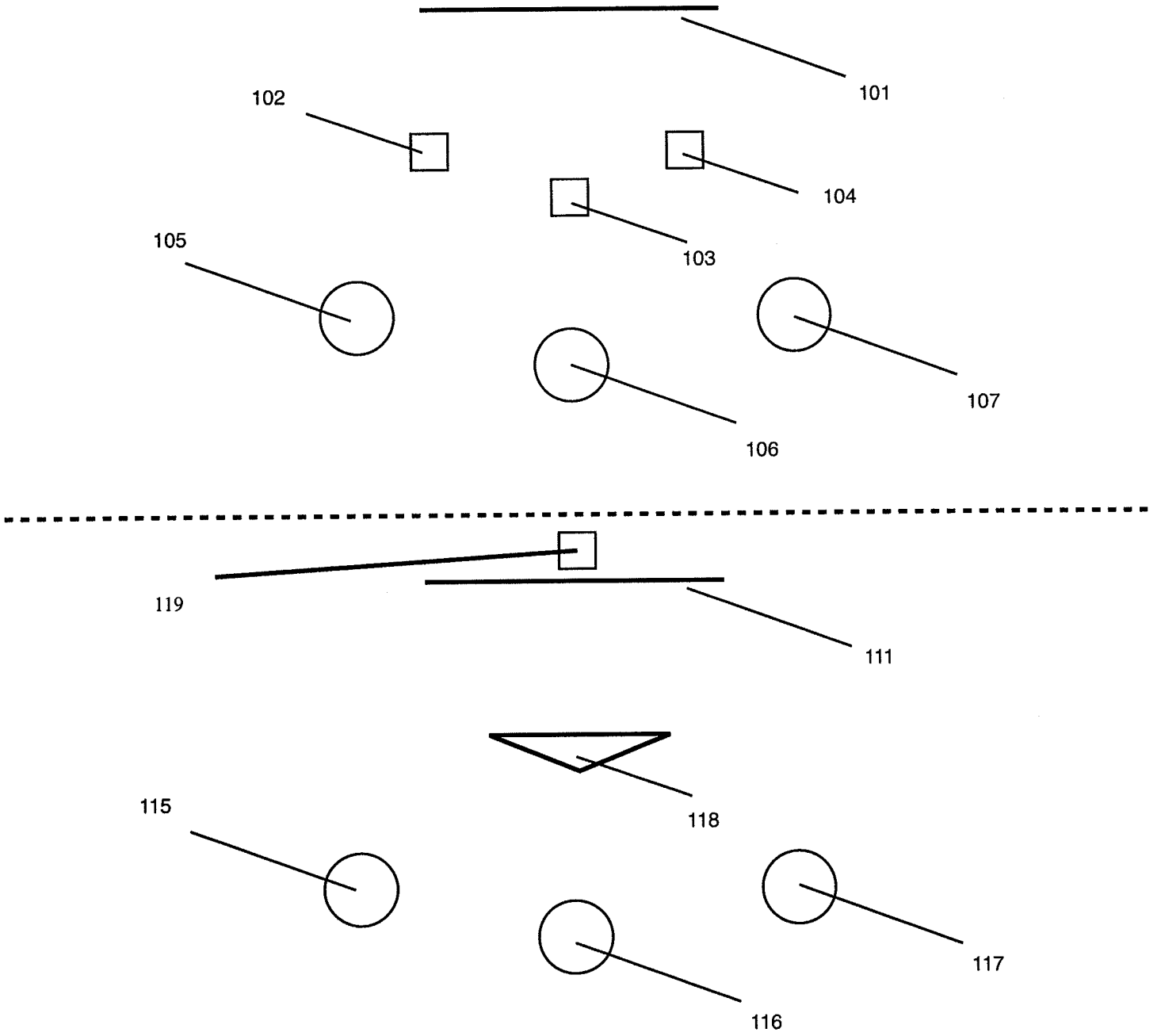


Figure #2 User Scaling

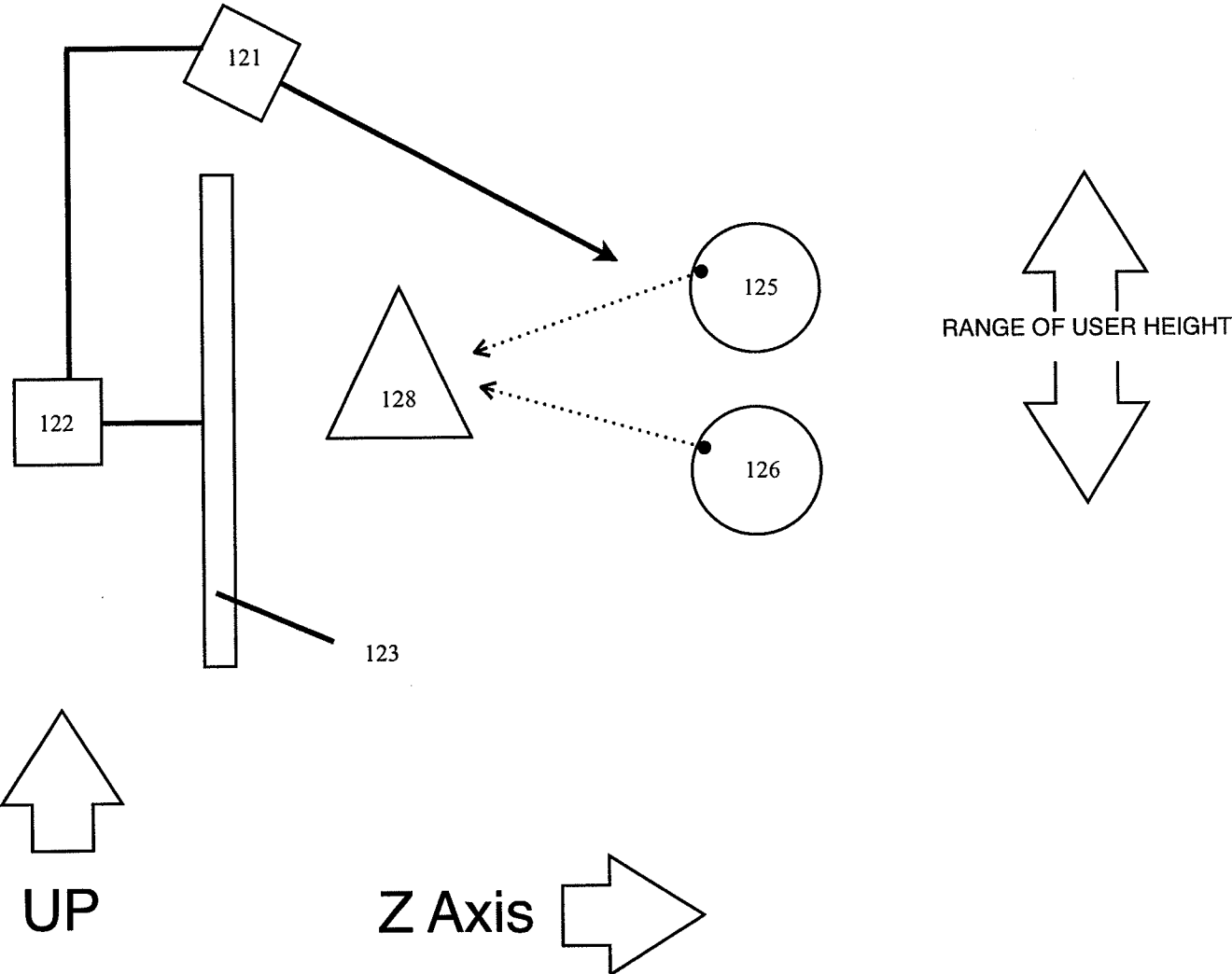
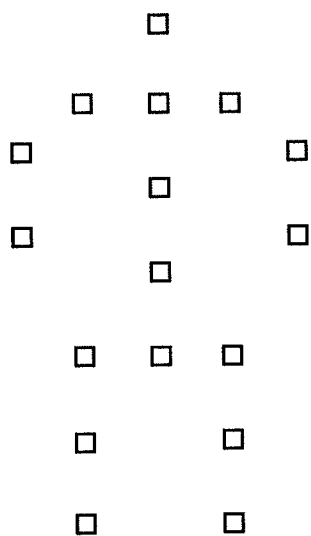


Figure #3 User Scaling - Skeleton

135



136

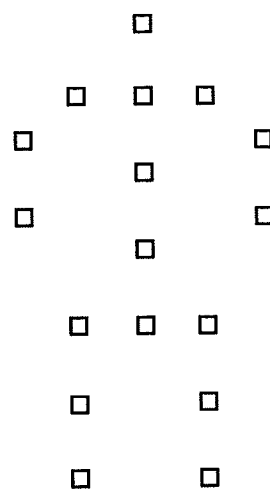


Figure #4 Sensor Mesh

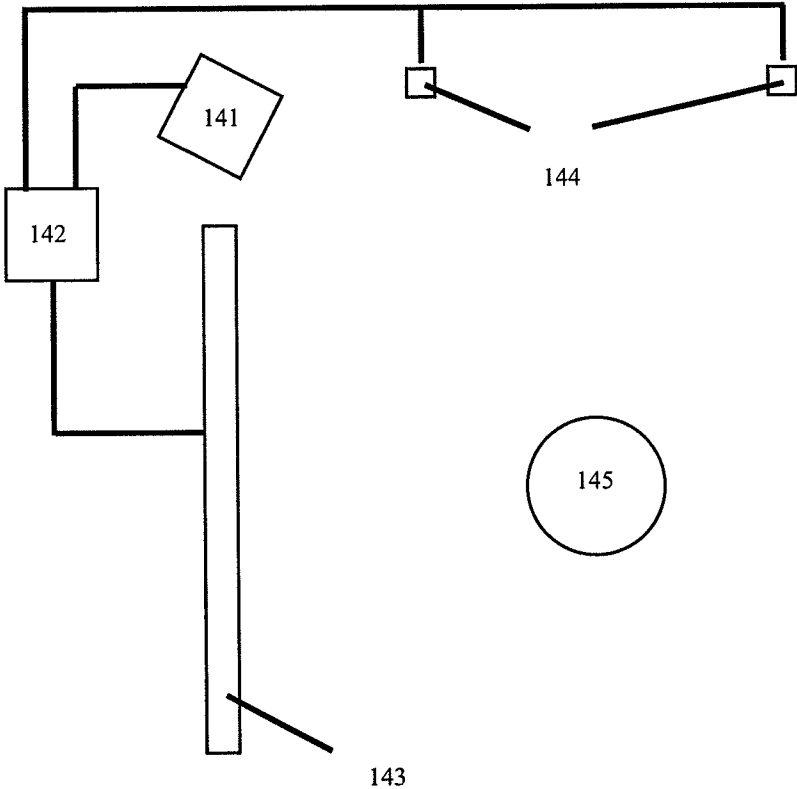


Figure #5 Feedback Mesh

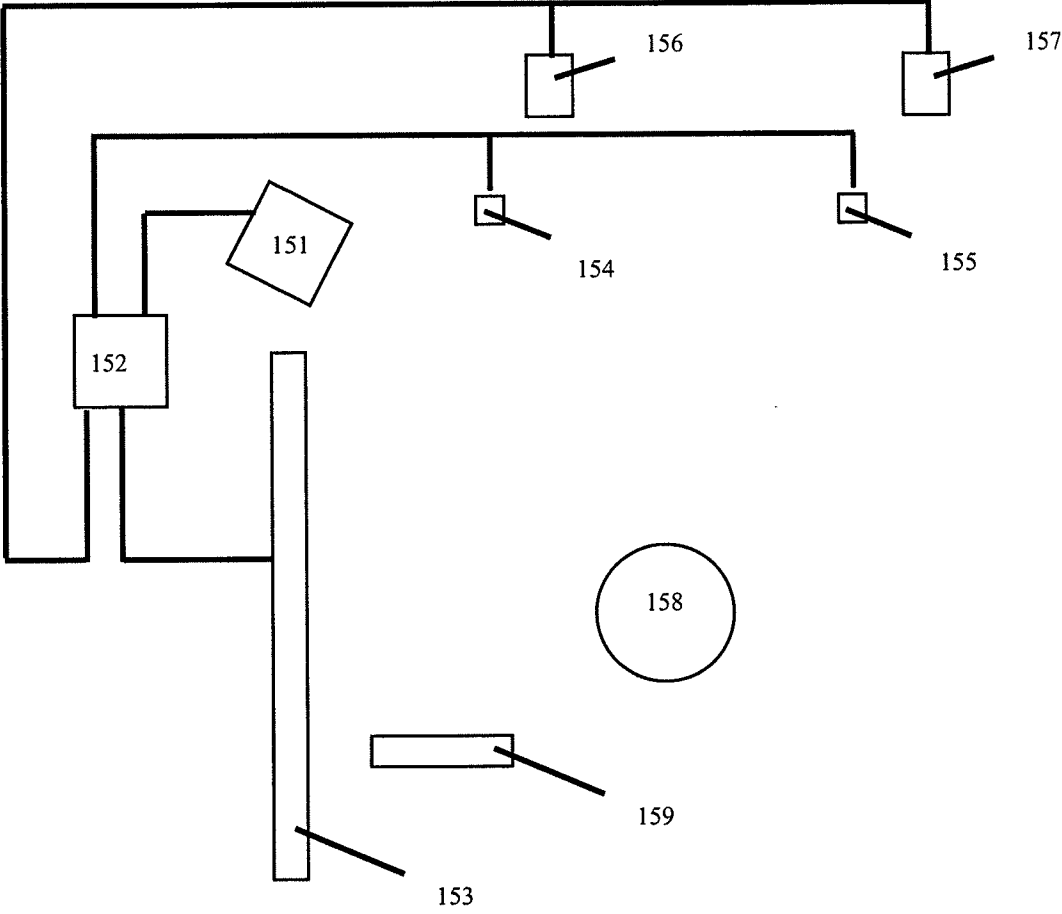


Figure #6 Spontaneous Navigation Tool

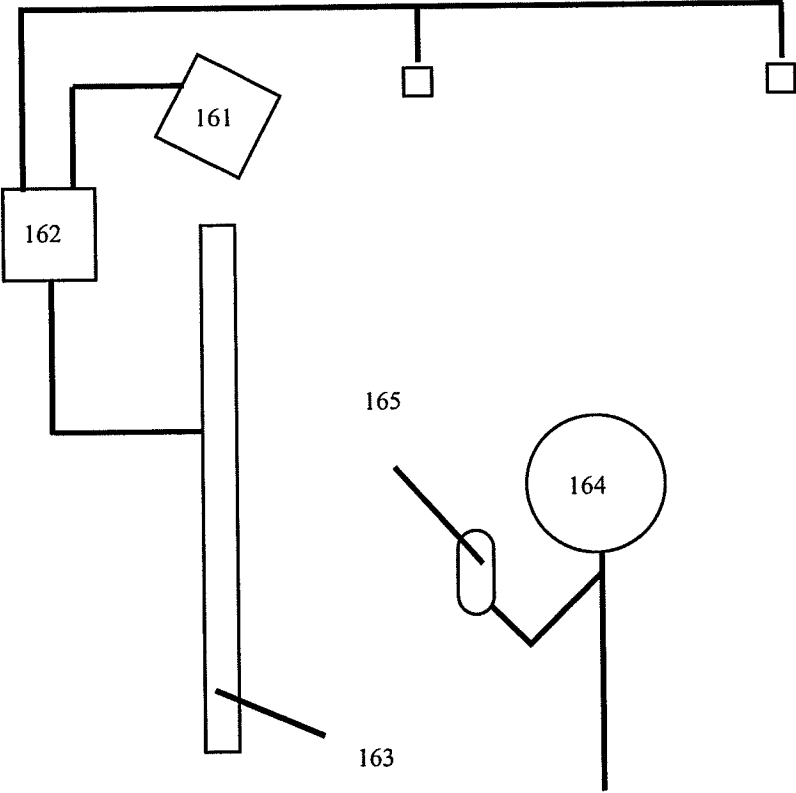


Figure #7 Virtual Camera

